Lecture 08 13.1/13.2/13.3: Smooth curves, integrals, arc length

Jeremiah Southwick

February 4, 2019

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Exam 1 is on Monday, February 11 (1 week).

Quiz 04 will be on Wednesday, February 6 (next class).

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Friday, February 8 will be a review day with no quiz.

MTW office hours canceled.

1. Intersection (a geometric idea) means substitution algebraically.

$$2(1+t) - (-2+5t) + 3(3-2t) = 40$$

2. A plane being perpendicular to a line means the plane's normal vector is parallel to the direction vector of the line.

$$\vec{\textbf{n}}=\langle -2,3,-1\rangle$$

Last class

Definition A <u>vector-valued function</u> is a function

 $\vec{\mathbf{r}}(t) = \langle f(t), g(t), h(t) \rangle$

where f, g, and h are real-valued functions.

Definition

Let $\vec{\mathbf{r}}(t) = \langle f(t), g(t), h(t) \rangle$. $\vec{\mathbf{r}}$ is differentiable at $t = t_0$ if f, g and h are differentiable at t_0 . In this case,

$$ec{r}'(t) = rac{dec{r}}{dt} = \left\langle rac{df}{dt}, rac{dg}{dt}, rac{dh}{dt}
ight
angle.$$

$$\vec{\mathbf{v}}(t) = rac{d\vec{\mathbf{r}}}{dt}$$
 and $\vec{\mathbf{a}}(t) = rac{d\vec{\mathbf{v}}}{dt} = rac{d^2\vec{\mathbf{r}}}{dt^2}$.

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If $\frac{d\vec{r}}{dt}$ is never 0, then the space curve has a well-defined direction at all points of the curve. Vector-valued functions with this property are *smooth*.

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Definition

A vector-valued function $\vec{\mathbf{r}}(t)$ is smooth on the domain D if

1.
$$\frac{d\vec{\mathbf{r}}}{dt}$$
 is continuous on D, and

2.
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 is never $\vec{\mathbf{0}}$ on D.

We simply say $\vec{\mathbf{r}}(t)$ is smooth if $\vec{\mathbf{r}}(t)$ is smooth on \mathbb{R} .

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Example

Show that the helix $\vec{\mathbf{r}}(t) = \langle \cos(t), \sin(t), t \rangle$ is smooth.

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Example

Show that the helix $\vec{\mathbf{r}}(t) = \langle \cos(t), \sin(t), t \rangle$ is smooth. We have $\frac{d\vec{\mathbf{r}}}{dt} = \langle -\sin(t), \cos(t), 1 \rangle$. Since the z-direction of $\frac{d\vec{\mathbf{r}}}{dt}$ is always 1, $\frac{d\vec{\mathbf{r}}}{dt}$ is never the zero vector for any value of t. Thus $\vec{\mathbf{r}}(t)$ is smooth.

Vector Functions of Constant Length

If a vector-valued function always has the same length, then it has the property that $\vec{\mathbf{r}} \cdot \frac{d\vec{\mathbf{r}}}{dt} = 0$. We can prove this algebraically.

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Vector Functions of Constant Length

If a vector-valued function always has the same length, then it has the property that $\vec{\mathbf{r}} \cdot \frac{d\vec{\mathbf{r}}}{dt} = 0$. We can prove this algebraically. If $\vec{\mathbf{r}}(t)$ has constant length, then we have $\vec{\mathbf{r}}(t) \cdot \vec{\mathbf{r}}(t) = c^2$ for some length *c*. This means

$$\frac{d}{dt}\left[\vec{\mathbf{r}}(t)\cdot\vec{\mathbf{r}}(t)\right] = 0 \Rightarrow \frac{d\vec{\mathbf{r}}}{dt}\cdot\vec{\mathbf{r}}(t) + \vec{\mathbf{r}}(t)\cdot\frac{d\vec{\mathbf{r}}}{dt} = 0 \Rightarrow 2\vec{\mathbf{r}}(t)\frac{d\vec{\mathbf{r}}}{dt} = 0$$

which gives the desired result.

We can integrate vector functions componentwise just as we differentiated them in the previous section.

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Definition

Let $\vec{\mathbf{r}}(t)$ be a vector function with $\overrightarrow{\mathbf{R}}(t)$ an anti-derivative for $\vec{\mathbf{r}}(t)$. Then

$$\int \vec{\mathbf{r}}(t) dt = \overrightarrow{\mathbf{R}}(t) + \vec{\mathbf{C}}$$

for some constant vector $\vec{\bm{C}}.$

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Example

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Example

Let $\vec{\mathbf{r}}(t) = \langle \cos(t), \sin(t), t \rangle$. Find $\int \vec{\mathbf{r}}(t) dt$.

The integral is $\langle \sin(t), -\cos(t), \frac{t^2}{2} \rangle + \langle c_1, c_2, c_3 \rangle$ where the c_i are constant real numbers.

Definition

If the components of $\vec{\mathbf{r}}(t) = \langle f(t), g(t), h(t) \rangle$ are integrable over the interval [a, b], then so is $\vec{\mathbf{r}}$, and

$$\int_{a}^{b} \vec{\mathbf{r}}(t) dt = \left\langle \int_{a}^{b} f(t) dt, \int_{a}^{b} g(t) dt, \int_{a}^{b} h(t) dt \right\rangle$$

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Notice that a definite integral gives us a vector in 3D, not a function.

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Notice that a definite integral gives us a vector in 3D, not a function.

Example Find $\int_0^{\pi} (\cos(t)\vec{\mathbf{i}} + \vec{\mathbf{j}} - 2t\vec{\mathbf{k}})dt$.

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Example

Find $\int_0^{\pi} (\cos(t)\vec{\mathbf{i}} + \vec{\mathbf{j}} - 2t\vec{\mathbf{k}})dt$. = $[\sin(t)]_0^{\pi}\vec{\mathbf{i}} + [t]_0^{\pi}\vec{\mathbf{j}} + [t^2]_0^{\pi}\vec{\mathbf{k}} = (0-0)\vec{\mathbf{i}} + (\pi-0)\vec{\mathbf{k}} + [\pi^2-0]\vec{\mathbf{k}} = \langle 0, \pi, \pi^2 \rangle$.

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13.3 Arc length in space

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13.3 Arc length in space

Recall that the arc length of a parametrized curve x = f(t), y = g(t) from t = a to t = b is given by the formula

$$L = \int_a^b \sqrt{f'(t)^2 + g'(t)^2}.$$

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$$L = \int_a^b \sqrt{f'(t)^2 + g'(t)^2}.$$

Definition

Let $\vec{\mathbf{r}}(t) = f(t)\vec{\mathbf{i}} + g(t)\vec{\mathbf{j}} + h(t)\vec{\mathbf{k}}$ be smooth and let $a \le t \le b$. Then the length of $\vec{\mathbf{r}}$ from t = a to t = b is

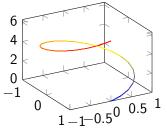
$$L = \int_{a}^{b} \sqrt{\left(\frac{df}{dt}\right)^{2} + \left(\frac{dg}{dt}\right)^{2} + \left(\frac{dh}{dt}\right)^{2}} dt.$$

Example

Find the length of the helix $\vec{\mathbf{r}}(t) = \langle \cos(t), \sin(t), t \rangle$ from t = 0 to $t = 2\pi$.

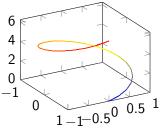
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Example

Find the length of the helix $\vec{\mathbf{r}}(t) = \langle \cos(t), \sin(t), t \rangle$ from t = 0 to $t = 2\pi$.



The length is

$$L = \int_0^{2\pi} \sqrt{(-\sin(t))^2 + (\cos(t))^2 + 1^2} dt = \int_0^{2\pi} \sqrt{1+1} dt$$
$$= \sqrt{2}t \Big]_{t=0}^{t=2\pi} = 2\sqrt{2}\pi.$$

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